## **Object Oriented Programming (AIML202)**

## **Assignment-I**

- Q.1Explain different primitive and non-primitive data type in java.
- Q.2Explain the terms literals and their types with the help of suitable example.
- Q.3What do you mean by an array in java. Explain the following in context of array:
- a) Single dimensional array
- b) Multidimensional array

Give appropriate example using source code

- Q.4 Explain the following through definition, syntax and source code:
- a) if
- b) if-else
- c) if-else-if ladder
- d) Nested if
- e) Switch case
- Q.5 Explain Arithmetic and logical operator with the help of example.
- Q.6 Explain the concept of loops in java with proper syntax for the following:
- 1) for loop and its variants(for each and labelled for loop)
- 2) While
- 3) Do-While
- Q.7What are the various promises of java? How Sandbox model helps to achieve these security aspects.
- Q.8 Explain the JVM architecture in details with the help of block diagram.

## **Assignment-II**

- Q1. Explain the term synchronization in multithreaded programming. Write a java code for Producer-Consumer problem using the concept of synchronization.
- Q2. Explain different functions associated with the thread class with proper syntax (atleast 10 functions)
- Q3. Explain file handling in Java. How BufferedReader and BufferedWriter classes can be used for file handling? Also write the code for the same.
- Q4. Explain the hierarchy of classes in AWT. Also, differentiate between AWT and swings in Java.
- Q5. Explain the concept of socket programming for building client server applications in Java.
- Q6. Explain the term Java Database Connectivity (JDBC), JDBC Manager and different types of drivers. Also write the code for accessing data from the database(MS-Access/ MS-SQL).